

**District 1/8/9 Senior Baseball**  
**Rules for Inter-League Play**  
**2010 Rules**

**NOTE:** For 2010, we have issued different sets of Inter-League rules for '80 Juniors, '90 Juniors, and Seniors. Please ensure you have the correct set of rules.

**NOTE:** These rules only apply to Inter-League play, not Inter-District play

1. All Leagues must file an application for inter-league play with the District Administrator.
2. All regular season rules will apply as per the Little League "2010 Baseball Official Regulations and Playing Rules" except as amended below.
3. Pitching rules will be observed strictly by each team as per Regulation VI(c). Pitching results may be tracked on [www.d8umpires.org](http://www.d8umpires.org), however teams are not required to do so.  
[http://www.littleleague.org/Assets/forms\\_pubs/media/PitchingRegulationChanges\\_BB\\_11-13-09.pdf](http://www.littleleague.org/Assets/forms_pubs/media/PitchingRegulationChanges_BB_11-13-09.pdf)  
**IMPORTANT:** Pitching rules have been changed in the 2010 rule book, and also have been amended by Little League Congress after the writing of the 2010 rule book. Please see the attached pitching amendment for details.
4. Regulation V(c) allows teams to draw from a pool of players from their league when they have difficulty fielding a complete team. Managers are encouraged to utilize this regulation to ensure that they have the required number of players for their scheduled games. Managers shall report the names and jersey numbers of pool players to the opposing manager.
5. **There will be no forfeits.** If a game cannot be played or completed for any reason, it will be considered a non regulation game.
6. The home team will occupy the third base dugout and the visiting team will occupy the first base dugout.
7. All games will have a 2½ hour time limit. On un-lighted fields, there will be no pitch after 5 minutes after sunset. When multiple games are scheduled on one field on any day, all players and equipment shall be vacated from the dugout by the scheduled start of the next game. **The 10-run rule is mandatory.**
8. The visiting team may take a ten-minute infield practice 25 minutes before game time and the home team may take a ten-minute infield practice 15 minutes before game time (the sequence teams taking infield practice may be reversed if both managers agree). Please note that there may not be time for a 10-minute infield prior to games. The home team shall provide a sufficient number of game balls to play the game. There shall be no practice of any kind on the infield prior to any infield practice.
9. The catcher's helmet provisions of Rule 1.17 will be strictly enforced. A catcher (or receiver for an infield/outfield batter) **MUST** wear a proper catcher's helmet during infield/outfield practice, pitcher warm-up and during the game. All catchers' helmets must have a dangling type throat protector.
10. The home team/league shall provide at least one and preferably two umpires for their own games. The home team is also responsible for providing a minimum of two (2) new game balls to the umpires prior to the start of each game.
11. Rules regarding ejections:
  - a. The first ejection of a manager, coach or player will result in the mandatory one game suspension per Rule 4.07.
  - b. The second ejection of a manager, coach or player will result in a two game suspension.
  - c. Any third ejection of a manager, coach or player may result in a season disqualification.

# Rules and Regulations Changes for 2010 as Enacted at the 25<sup>th</sup> Little League International Congress

---

**Regulation IV – PITCHERS in the Baseball Rule Book** has been amended to read, in part:

- (a) Any player on a regular season team may pitch. *Exception: Any player, who has played the position of catcher in (4) or more innings in a game, is not eligible to pitch on that calendar day*

**Summary and Implementation:** Beginning immediately, this prohibits a player – who has played the position of catcher in any part of four innings in a game – from being used as a pitcher at any time on that calendar day. This applies to all baseball divisions, and will apply to the International Tournament as well.

---

**Regulation VI (k) in the Baseball Rule Book** has been amended to read:

- (k) Pitching in more than one game in a day:

Minor League and little League – A player may not pitch in more than one game in a day;

Junior League and Senior League – A player may be used as a pitcher in up to two games in a day. *(Exception: If the player pitched 31 or more pitches in the first game, that player may not pitch in the second game on that day);*

Big League – A player may be used as a pitcher in up to two games in a day.

**Summary and Implementation:** Beginning immediately, this permits a player on a Junior League Baseball or Senior League Baseball team to pitch in two games in one day, provided the player does not deliver 31 or more pitches in the first game. The Big league regulation remains unchanged. This also will apply during the International Tournament in the Junior League Baseball and Senior League Baseball divisions.

---

# Regular Season Pitching Rules - Baseball

## VI - PITCHERS

(a) Any player on a regular season team may pitch. (**NOTE:** There is no limit to the number of pitchers a team may use in a game.)

(b) A pitcher once removed from the mound cannot return as a pitcher. **Junior, Senior, and Big League Divisions only:** A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.

(c) The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

League Age	17-18	105 pitches per day
	13-16	95 pitches per day
	11-12	85 pitches per day
	9-10	75 pitches per day
	7-8	50 pitches per day

**Exception:** Exception: If a pitcher reaches the limit imposed in Regulation VI (c) for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning. **Note 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.**

(d) Pitchers league age 14 and under must adhere to the following rest requirements:

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

Pitchers league age 15-18 must adhere to the following rest requirements:

- If a player pitches 76 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 61 - 75 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 46 - 60 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 31 -45 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-30 pitches in a day, no (0) calendar day of rest is required.

(e) Each league must designate the scorekeeper or another game official as the official pitch count recorder.

(f) The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.

(g) The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in Regulation VI (c). The umpire-in-chief will inform the pitcher's manager that the pitcher must be removed in accordance with Regulation VI (c). However, the failure by the pitch count recorder to notify the umpire-in-chief, and/or the failure of the umpire-in-chief to notify the manager, does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.

(h) Violation of any section of this regulation can result in protest of the game in which it occurs. Protest shall be made in accordance with Playing Rule 4.19.

(j) A player who has attained the league age of twelve (12) is not eligible to pitch in the Minor League. (See Regulation V – Selection of Players)

(k) A player may not pitch in more than one game in a day. (Exception: In the Big League Division, a player may be used as a pitcher in up to two games in a day.)

**NOTES :**

1. The withdrawal of an ineligible pitcher after that pitcher is announced, or after a warm-up pitch is delivered, but before that player has pitched a ball to a batter, shall not be considered a violation. Little League officials are urged to take precautions to prevent protests. When a protest situation is imminent, the potential offender should be notified immediately.

2. Pitches delivered in games declared "Regulation Tie Games" or "Suspended Games" shall be charged against pitcher's eligibility.

3. In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.

**Example 1:** A league age 12 pitcher delivers 70 pitches in a game on Monday when the game is suspended. The game resumes on the following Thursday. The pitcher is not eligible to pitch in the resumption of the game because he/she has not observed the required days of rest.

**Example 2:** A league age 12 pitcher delivers 70 pitches in a game on Monday when the game is suspended. The game resumes on Saturday. The pitcher is eligible to pitch up to 85 more pitches in the resumption of the game because he/she has observed the required days of rest.

**Example 3:** A league age 12 pitcher delivers 70 pitches in a game on Monday when the game is suspended. The game resumes two weeks later. The pitcher is eligible to pitch up to 85 more pitches in the resumption of the game, provided he/she is eligible based on his/her pitching record during the previous four days.

**Note:** The use of this regulation negates the concept of the "calendar week" with regard to pitching eligibility.